Landing in the Straight

n the old straight deck days, two people worked in unison to get an aircraft safely down on the deck; the pilot and the batsman, the latter was essential because the pilot couldn't see the flight deck over the aircraft's nose.

There were good batsmen and some less so. The epitome of the good batsman to me was Teddy Genge, one of our two batsmen on loan from the RN during the Korean War. Teddy stood rock solid on the batting platform and if he gave you a signal you knew that you had to respond quickly otherwise you would soon be in trouble.

The other batsman was Sid Richardson. Sid was a little generous with his correction messages, but nevertheless would get you down OK.

The down-wind leg was flown at 450 feet (the flight deck was 44 feet above the water). The drill was to aim to be at a steady 90 knots (in the case of the Firefly) at the 90 degree, being careful not to trail which was caused by turning in too late.

The result was that the batsman would disappear under the nose of the aircraft. If you waited until it looked right to turn in from the downward leg as per an airfield landing, it was too late as the ship had advanced by the time you got to the ninety.

You hoped to receive a steady roger (bats held out horizontally) as you reached that point which meant that your height, turn rate and speed were all correct, and from there you commenced a gradual reduction in height

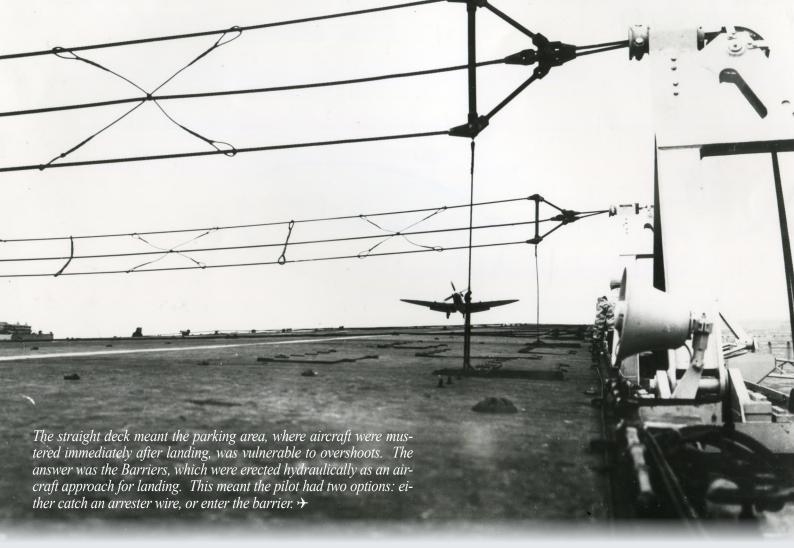
The signals were the high, (bats held up in a V), the low, (bats held down in a V), too fast, (right bat held out, left bat by the side), too slow, (bats brought together in front) and two others, the high dip which

called for a small drop in height, (bats flipped up and down), and the low dip, (bats flipped down and up) which required power to regain the correct height. The dreaded signal was the 'come on', (bats brought together in a scooping up motion, sometimes with the batsman almost on one knee!) which meant that you were low and slow and required a power increase and attitude adjustment. (I got a 'come on' when doing my initial training in HMS Illustrious in the Irish Sea when my pitch lever slipped back, and I began to settle down towards the sea as the Griffon failed to respond to the demand for more power, a very exciting moment.)

Two signals were compulsory, the cut and the wave off. The cut was given by the right bat being rapidly crossed over the batsman's chest; the wave off by



An RN Batsman encourages this Firefly with bats and a bit of body language. Image: Vintage Wings of Canada. >>



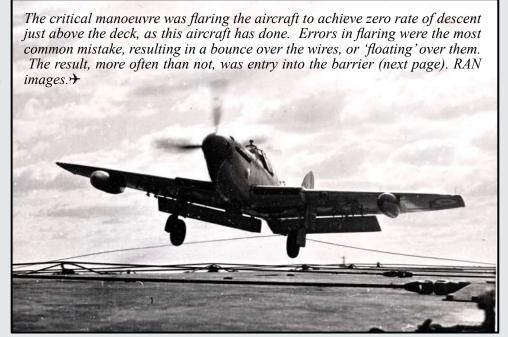
both bats being waved together over the batsman's head.

One of our batsmen, having given you every signal in the book, and possibly twice over, would decide to curtail the approach and wave you off. Unfortunately, he caught me out twice by advancing his right bat much quicker than the left which looked like a cut. My poor Observer almost had a heart attack as the power was cut and then immediately poured on again.

The batsman's aim was to get you into an imaginary box from which a landing could be safely achieved. He would make the cut appropriate to where you were in the box. A little high and fast would trigger an early cut, the converse would mean a late cut.

In the final stage of the approach as you were close to the roundown, you would get a small flick of the bats to straighten up. With experience, you would reduce the power you were carrying to maintain the turn; just a tad to prevent a small climb developing, waiting for the cut.

Having received the cut, the throttle was rapidly closed and the nose was allowed to drop, which it did with the reduction in power, this gave you an instant view of the deck, enabling you to make minor adjustments in lining up, and to assess your height. This was the critical point of the whole of process of achieving a successful landing, the aim being to flare the aircraft into the three-point attitude, just over the deck, with zero vertical velocity. Done the properly, the result would





ensure you hooked a wire.

The most common error was to fail to fully flare, with remaining residual downward velocity resulting in a bounce and missed wires. Overflaring could result in a climb and a possible float over the wires. If the speed was a little high this could result in a small climb on flaring, again causing the aircraft to float over the wires and into the barrier This in colloquial terms was known as a 'full toss.'

Should the aircraft fail to hook a wire, or the hook bounce (an initial problem with Fireflies), it was into the barrier. The bounce problem was subsequently corrected with a mod which also made the hook lower much further. We had a few RN aircraft on loan with this mod which was apparent when forming up after a bombing mission, as you looked to see who were the lucky ones!

There were two barriers which were raised and lowered hydraulically to enable aircraft to taxy forward into the forward deck park.

The Firefly was fitted with a belly hook and the Fury with a sting. This meant that the Firefly could catch one of the later wires and stop short of the barriers (except 10 wire), but the Fury was not so lucky.

As experience was developed, a good barrier operator could make a quick assessment that a wire had been caught, albeit a late one and drop the barrier, this saved a few pilots from embarrassment.

My course mate and I did our initial deck landing in HMS *Illustrious* of WWII fame. My first attempt resulted in a bounce but fortunately I hooked a



Centre: This Firefly has not only missed all the arrester cables, but has bounced over the barriers and is heading for disaster as the aircraft parking lot lies right ahead. Below: one of the aircraft it struck. The Observer, in the rear cabin, had a lucky escape as he was bending forwards to pick up a map when the rogue aircraft's propeller shredded the canopy above him. Incredibly, nobody was injured in this accident.

